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**Conquer Everquest II: Top 10 Tactics To Help You Beat One Of The Hottest MMORPG  
Programs Today**

**By Bob Janeway**

Sony Online Entertainment invites gamers from all over the world to once again visit the beautiful

but dangerous landscapes of Norrath. Yes, Everquest II, the sequel to one of the most highly acclaimed and commercially successful massively multiplayer online role playing games (MMORPG) of all time, is finally upon us. New adventures await. New perils hide in the shadows. New experiences can be enjoyed. And new prizes can be claimed.

Here are some tactics you could employ to gain prominence in the lovely and lethal world of Everquest II.

1. When playing a scout character, regardless of race, always remember to keep your distance. Your melee skills are pretty non-existent, so you have to hit enemies from afar. Take advantage of Everquest II's 3-D terrain. Look for an elevated structure near spawning points and snipe at monsters from there. The elevation will give your projectiles additional damage as well, as elevation is factored in with this MMORPG system.
2. When playing as a mage or as a priest, try your best to partner with a fighter or other advanced melee characters. They could serve as your "tanks," that is, as characters who would hit a monster first and divert its attention while you kill the monster with your meager power. In due time, as is the case with other MMORPG systems, your mage or your priest would level up their intelligence and you'd possess fantastic magic skills. Every party needs a mage and a priest, and you could expect your powered-up character to be in high demand when he gains a sufficient amount of levels.
3. Prepare a plan even before you build your character. Have an end goal in mind. Everquest II is a very deep MMORPG. It offers close to 24 professions, though only 4 are available from the start. As you progress to level 10 in this MMORPG, new professions will be opened, depending on the class you have initially chosen. Thereafter, as you reach level 20 in Everquest II, new professions would once again become available depending on what you have chosen to pursue at level 10. It's a tree-like structure of choices, and you have to know where you're headed beforehand to get the profession you

desire.

4. More powerful monsters can be found after every two square feet of game space in Everquest II, so it would serve you well if you'd always stock up on healing potions or spells, in the event that you inadvertently wander off to where your current level doesn't allow you to venture. Carrying healing items or spells is a must for any MMORPG system, for that matter.

5. There are no Player Vs. Player (PvP) servers at the time of this writing, though Everquest II's programmers are planning to add some. Intra-server competitions can be found in the prominence that guilds get through the MMORPG's proprietary Writ System, where the guilds themselves can earn experience points (a first in MMORPG history!). If you want glory at the expense of other players, joining a guild and committing your characters to them is the way to go.

6. Everquest II is not built for soloing (single player campaigns), though lonesome adventures can still be had. Much of the fun and the rewards in this MMORPG can be gained by partying with fellow

gamers. Once you reach level 17, it is highly recommended that you start looking for a guild to join.

7. Master "heroic opportunities." Heroic opportunities are super combos that are initiated via a series of moves by all the party members. They come in different forms, depending on the character class you have in Everquest II. These are just some of the many things that distinguish Everquest II from other MMORPG systems. It would serve you well if you'd use them for your advantage.

8. Avoid dying! This is a given, but as with other MMORPG systems, death is as inevitable as downtime. Don't worry, though. Death in Everquest II is not as punitive as death in the first Everquest. You won't have to lose all your belongings and acquired experience points. You'll just be penalized with a certain percentage of experience loss, and your items' durability will be reduced to zero. In Everquest II, your item's durability can be restored by bringing them to the blacksmith and paying a stated price.

9. Use your journal. Norrath is a very big place, and there will be many. Many quests to pursue in Everquest II. Your journal will keep track of them. Everquest II's journal, in fact, is the most powerful record-tracking interface in the MMORPG scene.

10. Don't just use your eyes. Listen. Everquest II's ambient sound is one of its best aspects. If there's a monster behind you, and your point of view restricts you from seeing it, you'll be able to hear its approach. This would warn you even before the peril could strike your back.

Everquest II is one of the leading MMORPG programs today. It provides for an enjoyable gaming experience that would last for many, many months, if not for many, many years.

Maximize Your Playing Time With Tried And Tested MMORPG Strategies

<http://www.onlineroleplayinggames.com/everquest-online-game.html>

## **Free MMORPG Aplenty!**

**By Bob Janeway**

Massively Multiplayer Online Role Playing Games, or MMORPG, are quite the rave these days. There is something truly fascinating about immersing yourself in a world of mythical wonders and high fantasy. You could be the knight who would brave the darkest forests and the most perilous terrains to slay the dragon and lay claim to untold riches. Or you could be the mage who would become the most powerful sorcerer across the known world. Or perhaps the dark lord who will emerge from the shadows to rule the continents. With MMORPG, you could be anyone, and anything, you want to be. The limits are only bounded by your imagination.

The problem is, not many MMORPG programs come free. Often, you'd have to pay for the game, if not the monthly subscription, to avail of some playing hours you could spend in leveling up and beating the challenges that will be presented before you. But this causes even more complications. A majority of MMORPG systems, you see, would require a lot of hours before you could achieve prominence in their virtual world. You will have to spend time - lots of it, in fact - before your peon can become a knight, or before your apprentice could become a full-fledged magic user.

And with MMORPG programs, time often comes at a cost - in dollars more than in sweat, blood and tears.

So a lot of devout gamers have searched far and wide for free MMORPG programs that are worth their commitment. But let's face it, most of the MMORPG programs that don't charge a fee... well... to put it bluntly, they suck. They're either works of amateurs or commercial undertakings that were poorly made and failed to sell in the global market.

But... oh yes, there's a but and a big one at that... there are some great, great MMORPG programs out there that you've probably never heard of before. These are the next big hits. These are the bestsellers of tomorrow.

Why are these MMORPG programs free? Most of the time, they are on open or closed beta periods. Beta periods are those times when the distributors are checking their MMORPG systems for bugs, glitches, balance issues, server limitations and the likes. Naturally, they'd need as many players as they could to look for these possible problem points. Additionally, distributors use beta periods to promote their MMORPG products. What better way to get them hooked than to offer the subscription for free, at least initially?

These free MMORPG programs can be classified into two groups: those which are developed by American publishers and those which are developed by South Korean publishers. Thanks to Starcraft, South Korea has become a major force in the MMORPG industry. They pump out free MMORPG programs left and right before they get into paid subscription mode, and most of them are award-winning games at that.

Let's take a look at the free MMORPG programs offered by American developers first.

## Conquer Everquest II: Top 10 Tactics To Help You Beat One Of The Hottest MMORPG Programs Today

1. Dark Age of Camelot. Experience the Middle Ages post–King Arthur in an alternate reality where darkness has engulfed the land. Get a 14 day trial at

[www.darkageofcamelot.com](http://www.darkageofcamelot.com)

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2. EVE Online. If one world is too small for you, try an entire universe in this futuristic, space–spanning adventure. Get your 14 day trial at

[www.eve-online.com](http://www.eve-online.com)

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3. A Tale In The Desert II. Tired of the usual combat fare? How about civilization building? Try this game for 24 hours at

[www.atitd.com](http://www.atitd.com)

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4. Everquest II. The sequel to the award–winning and genre–defining original, Everquest II invites you visit the beautiful but deadly world of Norrath once more. 7 day trial is available at

[www.trialoftheisle.com](http://www.trialoftheisle.com)

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5. Star Wars Galaxies. A long time ago and a galaxy far away can be within your reach from the comforts of your own home. For the Republic or for the Empire, as a Stormtrooper or as a Jedi, wage you war for 7 days by registering at

<http://starwarsgalaxies.station.sony.com>

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Then we have the South Korean free MMORPG programs that are slowly taking the world by storm. Here are the 5 games in this genre:

1. Ragnarok Online. Simple graphics, simple game play, addictive MMORPG. The end of the world has never been this fun. Play for 15 days at

[www.iro.ragnarokonline.com](http://www.iro.ragnarokonline.com)

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2. Flyff. Why walk when you can fly? Introducing the first free MMORPG where you could actually soar through the skies for your many, many adventures. It's on beta too. Register at

[www.english.flyff.com](http://www.english.flyff.com)

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3. Maple Story. Here's a unique free MMORPG... a game that is presented as a side scroller. Don't let such fool you, though. It's still an RPG. And it's still massively multiplayer! Still on beta. Register at

[www.mapleglobal.com](http://www.mapleglobal.com)

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4. MU Online. Remember Blizzard's amazing Diablo series? This is a Diablo clone, from the game mechanics to the look, but with the multiplayer twist. It's still a free MMORPG at

[www.muonline.com](http://www.muonline.com)

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5. Gunz the Duel. Free MMORPG programs don't have to be all about sword and sorcery. They could involve guns too. If you love Quake or Doom with the MMORPG twist, then this game is definitely for you! Get it free at

[www.gunzonline.com](http://www.gunzonline.com)

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Most of the games we have discussed here, especially the South Korean ones, have been in open beta for more than a year now. Don't let that mislead you, though. They are great games, perhaps even better than those you have to pay for. It's just that they're looking for US publishers. And while the US publishers have yet to discover these fantastic gems, make the most out of these free MMORPG programs as much as you could! They're too good to remain free forever.

So, you've finally decided to take the plunge and entered one of the many magical worlds of Massively Multiplayer Online Role Playing Games, or MMORPG.....maximize your playing time with tried and tested MMORPG strategies at

<http://www.onlineroleplayinggames.com>



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