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Golf Tips – Top 10

By Edward Charkow

I hope you enjoy my golf playing tips. This is my top 10 list of sorts; it contains helpful insights into the game of golf and the psyche it requires. Remember to read this with a grain of salt (around the rim preferably).

- 1) This is a game, only a game, it is not war and your neighbor is not the enemy. This should go without saying but feuds have begun and never ended over the exciting sport of golf. You should especially keep this in mind when playing your boss, there is no shame in letting your boss win.
- 2) The only person you should ever really play against is yourself. It sounds silly, but keep your old score cards; take note of improvements and declines (while everyone has a bad day a consistent decline could indicate a problem with your game). If you play only against yourself there really can't be any hard feelings when the game is over.
- 3) The loser always buys the beer. This works well if you are playing against yourself as I recommended. That way you are only buying beer for one. It makes for a much cheaper date.
- 4) If all seems lost and you have no club that will get the job done, a good nice kick could be in order (enough said).
- 5) Save the beer for the clubhouse and not the course. Hot beer tastes bad and you should never, ever drink and drive. You also never want to drive backwards on a golf course (see number 7).
- 6) The ducks on the driving range are not for target practice. Besides if you start aiming for them, the other birds might start aiming for you.
- 7) Let faster players go on ahead of you, especially in the beginning, besides it's always better to be behind in golf, most people don't shoot backwards if you know what I mean.
- 8) If you are having a bad round of golf, start playing silly shots. You just might find your game improves when you stop being too serious. Seriously.

9) Be considerate of those around you. Wear a belt and tuck in your shirt please. No one wants to see a full moon in the middle of the afternoon, especially one that is reflected by the sun.

10) Unless you want to be the take and bake of the day, be sure you pack your sunscreen. Lobster is great on the menu, not on the golf course. Besides we deal with enough pain on the course without adding to it.

I hope you realize that my top 10 list is somewhat tongue in cheek. There are however some pearls of wisdom in there, particularly about the ducks. My overall point is that golf, while challenging is supposed to be recreational. In other words, you're supposed to have fun. I hope my little list reminds you of that very fact and you think of this the next time you are getting ready for a game of golf (particularly as you dress, see number 9).

Edward Charkow is the administrator for Improving Golf. For more information please visit:

<http://www.improving-golf.com/>

Which Golf Tips Should You Listen To?

By David Ferrers

There are good golf tips and bad golf tips. The question is, "how do you decide which golf tips to listen to?"

This question has been brought home to me recently because a good friend took up golf about two years ago. He has really caught the bug and plays several times a week. He also has lessons and practices frequently. Whenever we play together he is constantly asking for tips and advice about his swing.

It is my belief that you should only give a player a golf tip if you are sure that it will fit in with the rest of his swing. I have seen far too many players lose their swings when trying to adopt a golf tip which simply does not fit in with everything else that goes on when they swing the club.

OK, I know, there are certain golf tips which are universally sound, like, "keep your head still." But equally there are plenty of other golf tips that can be ruinous even when given with the best of intentions.

In particular I recall a good player with whom I'd played many rounds who always drew the ball right to left, usually with good control. One day when his draw was a bit exaggerated, his partner suggested this perfectly sound golf tip: "You know, if you were to keep your right elbow well tucked in on the downswing you would lose that nasty hook."

The suggestion was well meant. However, for a player who had a well grooved habit of swinging slightly over the top of the ball, as Arnold Palmer was wont to do, it proved to be one golf tip too much.

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He became so conscious of his right elbow that it threw the whole of the rest of his swing out of shape and it took him months to get it back again.

The point is that the golf tip didn't fit in with the rest of his swing.

This is a mistake that many golfers make. They listen to all the golf tips out there and try to adopt them all in their desperate search for a good swing. It is my belief that your aim should be to groove a golf swing that will give you streams of straight and long golf shots by modelling your swing on one set of advice. Then you should develop a mind movie of that swing so that you can reproduce it whenever you play a shot.

Think how long some of the most famous partnerships between players and their swing coaches have lasted. Think of Jack Nicklaus and Jack Grout, Tiger Woods and Butch Harmon, Nick Faldo and David Leadbetter to name but a few. All these great players relied on one coach's vision of their swing to keep their mind movie in shape. They did not go asking for golf tips from other players.

David Ferrers wrote The Golf Swing Mind–Movies Power Pack one of ClickBank's top selling publications – read more here:

<http://www.Thegolfbandit.com/golf-tip-Golf-Mind-Movies.htm>

He

researches and writes quick, easy-to-use ways to play golf well.



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